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## Skyrim how to level alchemy up fast

Do you want to know how to level Alchemy in ESO? Welcome to the Alchemy Leveling Guide! In this Alchemy Leveling Guide I will explain how to level up your Alchemy level fast and efficient and how you can discover all the traits of the flowers. To level up Alchemy successfully in ESO I would recommend preparing everything first, especially if you also want to discover all the traits. If you just want to get to the max level, you can level Alchemy up with some of the cheap flowers that exist in ESO.Overview:What is Alchemy in ESOAlchemy is used to craft powerful Potions and Poisons that can be used in combat. To craft them you need to farm Reagents (Flowers) and Solvents.How do I level up AlchemyInspirationAll crafting skill lines are leveled up via gain of "Inspiration", which is the "crafting experience". Inspiration gain can't be increased with Ambrosia Drinks, Crown Experience Scrolls or other experience boosting methods. There are only two ways to increase inspiration gain:10% ESO Plus Membership20% "Inspiration Boost" Champion Point Passive (acquired by spending 30 CP in the "Tower" CP tree, so you need to have 90 CP)Leveling AlchemyThere is only one way to level up Alchemy, all you need to do is craft potions or poisons. I do recommend farming or buying cheap flowers and then craft potions till you can invest another point in the Solvent Proficiency and get higher quality Solvents. Keep using the same flowers but just change the Solvents and you will be level 50 in 15 minutes.Amount of Solvents needed to level up Alchemy (without any experience boost):22 Natural Water43 Pristine Water48 Cleansed Water60 Filtered Water66 Purified Water20 Cloud Mist0 Star Dew0 Lorkhan's TearsYou will need about 520 Flowers in total to get Alchemy from level 1 to level 50. Make sure to just buy a combination of the two cheapest flowers that you can craft a potion with:Alchemy Solvents and ReagentsSolvents (Potion & Poisons)Level 1: Natural Water and GreaseLevel 2: Pristine Water and SlimeLevel 3: Cleansed Water and GallLevel 4: Filtered Water and TerebinthineLevel 5: Purified Water and Pitch-BileLevel 6: Cloud Mist and TarblackLevel 7: Star Dew and Night-OilLevel 8: Lorkhan's Tears and AlkhestReagentsBlessed ThistleRestore StaminaRavage HealthIncrease Weapon PowerSpeedBlue EntolomaRavage MagickaRestore HealthInvisibilityLower Spell PowerBuglossIncrease Spell ResistLower Spell PowerRestore HealthRestore MagickaColumbineRestore HealthRestore StaminaRestore MagickaUnstoppableCornflowerRestore MagickaRavage HealthIncrease Spell PowerDetectionDragonhornIncrease Weapon PowerLower ArmorRestore StaminaWeapon CritEmetic RussulaRavage HealthRavage MagickaStunImp StoolLower Weapon PowerIncrease ArmorRavage StaminaLower Weapon CritLady's SmockIncrease Spell PowerLower Spell ResistRestore MagickaSpell CritLuminous RussulaRavage StaminaRestore HealthLower Weapon PowerReduce SpeedMountain FlowerIncrease ArmorLower Weapon PowerRestore HealthRestore StaminaNamira's RotSpell CritInvisibilitySpeedUnstoppableNirnrootRavage HealthLower Weapon CritLower Spell CritInvisibilityStinkhornLower ArmorIncrease Weapon powerRavage HealthRavage MagickaWater HyacinthRestore HealthWeapon CritSpell CritStunWhitecapLower spell PowerRavage MagickaIncrease Spell ResistLower Spell CritWormwoodWeapon CritReduce SpeedDetectionUnstoppableTorchbug ThoraxLower ArmorDetectionLower Weapon CritVitalitySpider EggReduced SpeedSustained Restore HealthInvisibilityDefileScrib JellyRavage MagickaVulnerabilitySpeedSustained Restore HealthNightshadeRavage HealthCreeping Ravage HealthProtectionDefileMudcrab ChitinIncrease Spell ResistProtectionIncrease ArmorDefileFleshly LarvaRavage StaminaCreeping Ravage HealthVulnerabilityVitalityButterfly WingRestore HealthSustained Restore HealthLower Spell CritVitalityBeetle ScuttleLower Spell ResistProtectionIncrease ArmorVitalityPowdered Mother of PearlLingering HealthSpeedVitalityProtectionClam GallIncrease Spell ResistanceHindranceVulnerabilityDefileDragon's BileHeroismVulnerabilityInvisibleVitalityDragon's BloodLingering HealthRestore StaminaHeroismDefileDragon RheumRestore MagickaHeroismEnergvationSpeedChaurus EggTimidityRavage MagickaRestore StaminaDetectionCrimson NirnrootTimiditySpell CriticalGradual Ravage HealthRestore HealthVile CoagulantTimidityRavage HealthRestore MagickaProtectionAlchemy Guide Trait DiscoveryIn this section of the Alchemy Guide you will learn how to discover all the traits of the flowers. This is the list that you should follow, assuming you have no traits discovered yet. After crafting those combinations, you will know all the traits of flowers. Start on top.Trait Discovery WalkthroughYou can use Potion or Poison Solvents to get through this list.Beetle Scuttle & Mudcrab ChitinBeetle Scuttle & Violet CoprinusBlessed Thistle & Namira's RotBlue Entoloma & White CapBlue Entoloma & Butterfly WingBlue Entoloma & NirnrootBugloss & White CapColumbine & BuglossColumbine & WormwoodColumbine & Blessed ThistleCorn Flower & White CapCorn Flower & Blessed ThistleDragonhorn & StinkhornDragonhorn & Blessed ThistleDragonhorn & Water HyacinthEmetic Russula & Water HyacinthEmetic Russula & Violet CoprinusEmetic Russula & Luminous RussulaFleshly Larva & Torchbug ThoraxFleshly Larva & Scrib JellyFleshly Larva & Imp StoolFleshly Larva & NightshadeImp Stool & Mountain FlowerImp Stool & NirnrootLady's Smock & Corn FlowerLady's Smock & Water HyacinthLuminous Russula & Mountain FlowerLuminous Russula & Spider EggMountain Flower & Blessed ThistleMudcrab Chitin & NightshadeMudcrab Chitin & White CapNamira's Rot & WormwoodNamira's Rot & Water HyacinthNightshade & NirnrootNirnroot & Butterfly WingScrib Jelly & Spider EggScrib Jelly & Blessed ThistleScrib Jelly & White CapWormwood & Spider EggSpider Egg & Mudcrab ChitinStinkhorn & Emetic RussulaTorchbug Thorax & WormwoodTorchbug Thorax & NirnrootTorchbug Thorax & StinkhornWater Hyacinth & Luminous RussulaWormwood & Water HyacinthButterfly Wing & Spider EggNamira's Rot & NirnrootSpider Egg & NirnrootNew IngredientsPowdered Mother of Pearl, Clam Gall, Dragon's Bile, Dragon's BloodClam Gall+ Fleshly LarvaClam Gall + Spider Egg + Dragon's BloodClam Gall + White CapPowdered Mother of Pearl + Beetle ScuttleDragon's Bile, Dragon's Blood + Spider EggBlessed Thistle + Dragon's Blood + Mudcrab ChitinDragon's Bile + Scrib Jelly + Dragon RheumImp Stool + Lady's Smock + Dragon RheumAmount of Flowers that you need to get through the list4 Beetle Scuttle6 Blessed Thistle3 Blue Entoloma2 Bugloss3 Butterfly Wing3 Columbine3 Corn Flower3 Dragonhorn4 Emetic Russula5 Fleshly Larva3 Imp Stool3 Lady's Smock4 Luminous Russula3 Mountain Flower5 Mudcrab Chitin4 Namira's Rot2 Nightshade7 Nirnroot6 Scrib Jelly7 Spider Egg3 Stinkhorn3 Torchbug Thorax3 Violet Coprinus5 Water Hyacinth5 White Cap4 Wormwood3 Clam Gall2 Powdered Mother of Pearl2 Dragon's Bile2 Dragon's Blood2 Dragon RheumPassive Abilities of AlchemyYou need to make sure to have Medicial Use passive active all the time, because this enhances your potion duration by 30% which is huge.Solvent ProficiencyLevel 1: Natural water and GreaseLevel 2: Pristine Water and SlimeLevel 3: Cleansed Water and GallLevel 4: Filtered Water and TerebinthineLevel 5: Purified Water and Pitch-BileLevel 6: Cloud Mist and TarblackLevel 7: Star Dew and Night-OilLevel 8: Lorkhan's Tears and AlkhestKeen Eye: ReagentsLevel 1: Flowers easier to spot from 20 meters or closer.Level 2: Flowers easier to spot from 30 meters or closer.Level 3: Flowers easier to spot from 40 meters or closer.Medicinal UseLevel 1: When using potions, resulting effects last 10% longer.Level 2: When using potions, resulting effects last 20% longer.Level 3: When using potions, resulting effects last 30% longer.ChemistryLevel 1: Produces 1 extra potion or 4 extra poisons per crafting attempt.Level 2: Produces 2 extra potion or 8 extra poisons per crafting attempt.Laboratory UseLevel 1: Allows the use of up to 3 reagents while mixing Potions or Poisons.SnakebloodLevel 1: Reduces duration of negative effects in potions by 50% when consumed.Level 2: Reduces duration of negative effects in potions by 100% when consumed. List of needed ingredients: 5 of each Butterfly Wing, Skeever Tail 3 of each Ash Creep Cluster, Ashen Grass Pod, Beehive Husk, Blue Mountain Flower, Boar Tusk, Burmt Spriggan Wood, Cyrodilic Spadetail, Deathbell, Fly Amanita, Grass Pod, Imp Stool, Juniper Berries, Luna Moth Wing, Torchbug Thorax 2 of each Abecean Longfin, Ash Hopper Jelly, Bear Claws, Bee, Bleeding Crown, Blisterwort, Blue Dartwing, Bone Meal, Canis Root, Chaurus Eggs, Creep Cluster, Daedra Heart, Dragon's Tongue, Elves Ear, Emperor Parasol Moss, Falmer Ear, Felsaad Tern Feathers, Frost Mirriam, Garlic, Giant Lichen, Giant's Toe, Gleamblossom, Glowing Mushroom, Hagraven Claw, Hagraven Feathers, Hanging Moss, Hawk Beak, Hawk Feathers, Histcarp, Honeycomb, Human Flesh, Human Heart, Ice Wraith Teeth, Jazbay Grapes, Large Antlers, Lavender, Moon Sugar, Mora Tapinella, Mudcrab Chitin, Namira's Rot, Nightshade, Nordic Barnacle, Orange Dartwing, Pearl, Pine Thrush Egg, Poison Bloom, Powdered Mammoth Tusk, Purple Mountain Flower, Red Mountain Flower, Rock Warbler Egg, Sabre Cat Tooth, Salmon Roe, Salt Pile, Scaly Pholiota, Scathecraw, Silverside Perch, Slaughterfish Egg, Slaughterfish Scales, Small Antlers, Small Pearl, Snowberries, Spawn Ash, Spider Egg, Spriggan Sap, Swamp Fungal Pod, Taproot, Thistle Branch, Trama Root, Tundra Cotton, Vampire Dust, Void Salts, Wisp Wrappings, Yellow Mountain Flower 1 of each Ancestor Moth Wing, Blue Butterfly Wing, Briar Heart, Charred Skeever Hide, Chaurus Hunter Antennae, Chicken's Egg, Crimson Nirnroot, Dwarven Oil, Ectoplasm, Eye of Sabre Cat, Fire Salts, Frost Salts, Glow Dust, Hawk's Egg, Netch Jelly, Nirnroot, River Betty, Troll Fat, Wheat, White Cap Let's face it, Alchemy takes a long time to master in The Elder Scrolls V: Skyrim. Like Smithing, the Alchemy skill requires patience that not every player may be willing to expend. Recipes need to be figured out and ingredients need to be located as well as collected before the brewing can begin. However, for players who stick with it, Alchemy can be immensely rewarding. Lethal poisons can down some enemies in seconds. Restorative potions can help ensure the Dragonborn is always in the best physical condition. With the right guidance and information, maxing out the Alchemy skill can be conquered in no time. 9 Races & Standing Stones Choosing a race in The Elder Scrolls V: Skyrim is an important choice, at least to a certain point. Nothing will be lost by picking a race that's not predisposed to alchemy. It just means the player will have to put in a little extra work in terms of leveling. The races that do benefit from an Alchemy skill bonus of +5 include the Bosmer, Breton, Dunmer, and Khajiit. Regardless of race, the Alchemy skill can also benefit from the various Standing Stone blessings scattered across Skyrim. The Thief Stone improves all stealth skills (including Alchemy) 20% faster. Similarly, the Lover Stone improves all skills faster by 15%. 8 Eat Every Ingredient You Find... Seriously The first step in the road to 100 in the Alchemy skill is discovering what each ingredient actually does. The simplest (and most disgusting) way to do so is by eating every ingredient the player comes across. Eating an ingredient for the first time raises the Alchemy skill by a small amount. Including all the DLC, that makes for 109 total ingredients in the game. The biggest benefit is that once consumed, one of the ingredient's four hidden properties is revealed. This gives a clue as to what kind of potion the ingredient may be useful for when concocting a mixture. Choosing the Experimenter perk at Level 50 in the Alchemy skill tree also unlocks an additional property at each rank when something is consumed. So, if it's edible, give it a chomp! 7 Experimenting & Finding Recipes Once the player has sampled and collected a diverse set of ingredients it's time to start practicing. There are two ways a novice alchemist can get the ball rolling without visiting a trainer: experimenting and finding/using recipes. Experimenting involves mashing together at least two ingredients at the alchemy lab. If they aren't compatible, nothing will happen. A successful match results in a potion, the effects of which are derived from the ingredients used. Thus, experimenting will steadily reveal all four of an ingredient's properties. The downside to this method is that experimenting is an awfully time-consuming process. Recipes, on the other hand, cut out the guesswork. Players should get into the habit of looting everything they come across since enemies sometimes drop worthwhile recipes. Alchemists also sell them in their shops so it's often a good idea to purchase as many as possible in the early game. That way, players are given a little more guidance in terms of what they should be hunting for while traveling through the wilderness. 6 Leveling & Effects Besides eating ingredients for the first time the bulk of a player's Alchemy experience will come from crafting potions. More specifically, the more valuable the potion, the more experience that will be gained. A particularly valuable Fortify Health potion can be brewed by combining Bear Claws + Hanging Moss + Giant's Toe. It's also important to keep in mind that crafted potions and poisons sometimes mix both positive and negative effects. Always read the description of what the potion does before implementing it in battle, just in case. The Purity perk can eliminate this problem once the Alchemy skill is maxed out. 5 Alchemy Skill Books Certain books offer a quick and easy way to increase a skill level by one. There are five Alchemy skill books in the game and multiple copies exist across a variety of locations. Knowing where to find them is half the battle. These are some of the more convenient locations for each of the books: A Game at Dinner-Inside the New Gnisis Cornerclub in WindhelmDe Rerum Dirennis-The Grave Concoctions shop in FalkreathHerbalist's Guide to Skyrim-Arcadia's Cauldron in WhiterunMannimarco, King of Worms-Evergreen Grove in Falkreath atop a stone altarSong of the Alchemists-Anise's Cabin in Falkreath beside the bed. 4 Quest Rewards Sometimes, completing a quest doesn't result in gold. More learned NPCs will impart some of their knowledge to the Dragonborn to show their gratitude. These free skill increases are always beneficial and Alchemy is no exception. These are the NPCs that will grant an Alchemy skill increase once their associated quest has been completed: Lami, The Apothecary in Morthal-Bring her a copy of the "Song of the Alchemists" bookFrida, The Apothecary in Dawnstar-Retrieve the Ring of Pure Mixtures from a random dungeoningge Six Fingers, Bards College Professor-Complete the "Finn's Lute" questThe Oghma Infinium-Complete the "Discerning the Transnundane" quest and read the Path of Shadow. 3 Useful Perks Perks offer great benefits, but selecting the right ones is important. Players are only given one perk point after leveling up, so choosing wisely when it comes to Alchemy is imperative. Obviously, everyone has a different play style, but these perks generally tend to be useful for any alchemist. As stated previously, the Experimenter perk can be extremely beneficial, especially if there are a lot of ingredient properties the player hasn't learned yet. The Physician and Benefactor perks make restorative potions more effective. Poisoner, as the name suggests, makes the Dragonborn's poison more deadly. Lastly, taking each rank of the Alchemist perk is highly recommended in order to guarantee the player's brews are at their most powerful. 2 Alchemy Pairs Well With Enchanting It's important to remember that Enchanting goes far beyond just fortifying a player's martial abilities. Alchemy enchantments can be placed on clothing items too. The Fortify Alchemy enchantment can help boost a player's skill, allowing for more powerful potions and poisons to be crafted. The strength of the charm is dependent upon the player's Enchanting skill. As such, the benefits can vary from a little to a lot. To get the most out of one's potions it's definitely worth investing some time practicing enchanting. Some quest reward items, like Muir's Ring, already possess enchantments that aid in alchemy. 1 Important Trainers If practice and experimentation become too tiring there's always training. Although it will eventually become costly in gold, training is the easiest method to level up Alchemy swiftly. Four trainers are willing to lend their services, each with their own varying levels of experience: Lami-Journeyman trainer in MorthalArcadia-Expert trainer in WhiterunMilore lenth-Expert trainer in Raven RockBabette-Master trainer in the Brotherhood Sanctuary.Unlocking the best trainer, Babette, requires joining the Dark Brotherhood faction. NEXT: Skyrim: The 10 Best Graphics Mods You Need To Install Next Pokemon Sword & Shield: 10 Things You Didn't Know About Sonia Related Topics About The Author Mark Hospodar (148 Articles Published) More From Mark Hospodar

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